

LTC Administration

From: Phillip Howells
Sent: 22 June 2021 10:32
To: 'chris taylorson'
Subject: RE: Ledbury plan

Hi Chris

Thanks a lot for making contact and for your input. We have had input from a number of residents on developing green spaces, recreation areas and providing walking and cycling facilities but I have not seen one yet for your idea specifically. Yes indeed, it could be considered and it will be interesting to see if others make similar suggestions? If you have not yet completed the survey can you do so please, putting your suggestions together in the relevant question comment box. I am assuming from your comment that you have had the envelope with the leaflet and questionnaire enclosed?

We much prefer online completion if at all possible please otherwise we have to enter the data again from written questionnaires. Just to be sure you know, you can access the survey from the LTC website at <https://www.ledburytowncouncil.gov.uk/en-gb/ndp-process> and you can complete it either on your PC or using the QR code, on a mobile. Look forward to reading your thoughts when we come to do the analysis.

Hope that helps and thanks again.

Best regards

Phillip

Councillor Phillip Howells
Chair, NDP Working Party
phowells@ledburytowncouncil.gov.uk
07802 260906 or 01531 636752

-----Original Message-----

From: chris taylorson <christaylorson86@yahoo.co.uk>
Sent: 20 June 2021 12:28
To: Phillip Howells <phowells@ledburytowncouncil.gov.uk>
Subject: Ledbury plan

Hello,

I have read with the interest the information for revisions to the neighbourhood development plan, particularly the ideas to increase the amount of green spaces available. I moved to Ledbury a few years ago and have enjoyed getting to know the local woodlands and have always thought that Conigree woods has got massive potential for developing a brilliant series of walking and cycling trails along the same mould as beechenhurst/cannop in the Forest of Dean. Is this something that has been/could be considered?

Thanks,

Chris

Sent from my iPhone